

EVENT	GO-ROUND	DATE	JUDGE
-------	----------	------	-------

CLASS

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Jogging first two strides

REINED WORK JUDGE CARD

1 POINT PENALTIES

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn

2 POINT PENALTIES

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides up until one-half circle or one-half arena length
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

5 POINT PENALTIES

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- SCORE

- Failure to complete the pattern as given (I.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

***NOTE:** Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.*

Effective November 16, 2025

RUN CONTENT:

+1 1/2 **Exceptional**
 +1 Very Good
 +1/2 Good
 0 Correct
 -1/2 Poor
 -1 Very Poor
 - 1 1/2 **Exceptionally** Poor

MANEUVER SCORES: +1 1/2, +1, +1/2, 0, -1/2, -1, -1 1/2												
		MANEUVER DESCRIPTION										
#	HORSE	MANEUVER	1	2	3	4	5	6	7	8	Penalty Total	SCORE
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										

Judge's Signature: _____