

EVENT:	GO-ROUND:	DATE:	JUDGE:
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CLASS:	NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com
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- 1 POINT PENALTIES**
- A- Loss of working advantage
 - C- When the cow's head breaks the plane of the 1 point marker
 - E- Changing sides of arena to turn cow
 - L- For each length horse runs past cow before initiating the turn
 - P- Working out of position
 - S- Slipping a rein
 - T- Failure to drive the cow past the middle marker on the first turn

- 2 POINT PENALTIES**
- A- Going around corner of arena before turning cow (When the cow's head breaks the plane of the 2 point penalty marker)
 - B- In an open field turn animal gets within 3 feet of the fence
 - C- Circling Turn – Failure to change sides after a circling turn prior to the first circle

- 3 POINT PENALTIES**
- D- Dangerous Position
 - E- Exhausting or overworking before circling cow
 - H- Hanging up on fence (refusing to turn)
 - K- Knocking down cow without having working advantage

- 5 POINT PENALTIES**
- A- Not getting a turn each way (5 points each way)
 - B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse
 - C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

- 0- SCORE**
- A- Turn tail
 - B- Using 2 hands on the reins in a bridle or two rein
 - C- Fingers between the reins when using romals, except in the two rein
 - D- Balking
 - E- Extremely out of control
 - F- Bloody mouth (inside)
 - G- Illegal equipment
 - H- Leaving working area before pattern is complete
 - I- Fall of horse or rider
 - J- Schooling of the horse between the rein and cow work when the cow work immediately follows the rein work
 - K- Schooling of the horse between cows, if a new cow is awarded. Schooling is defined as gaining an advantage by excessive pulling, turning, stopping or backing or failure to immediately pull up when a new cow is accepted
 - L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner
 - M- Failure to quit working a cow after a new cow has been awarded
 - N- Improper western attire
 - O- Failure to work in the proper working order

NO SCORE:

- A- Lameness
- B- Abuse


GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow unreasonably difficult or unworkable
- B- In the case of an emergency (Such as a person falling into the arena)
- C- When cow leaves arena
- D- Once a rider has committed to circling a cow, if the cow falls down no new cow will be awarded. The rider should complete the run by riding around the fallen cow to fulfill circling requirements
- E- In the case that a rider is awarded a third cow, the rider will have the option to work their new cow or to rest their horse and work their new cow at the end of the next set

CREDITS

- A- Maintaining control of the cow at all times
- B- Maintaining proper position

NE- Failure of an exhibitor to attempt to complete the work



RUN CONTENT: SCORED 60-80 Excellent: + 1 1/2 Very Good: + 1 Good: + 1/2 Average: 0 Poor: - 1/2 Very Poor: - 1 Extremely Poor: - 1 1/2

#	CONTESTANT NAME	MANEUVER	RUN CONTENT (+1 1/2 to -1 1/2) & 1 POINT PENALTIES							2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal					
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
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Judge's Signature: _____