EVENT	GO-ROUND		DATE	JUDGE			
CLASS N/		NATIONAL REINED COW HORSE ASSOCIATION www.nrcha.com					

1/2 POINT PENALTIES:

- Slipping rein in the bridle

- Over or under spin 1/4 turn

- Jogging beyond two strides

1 Point Penalties

2 Point Penalties

- Freezing up in turn

- Breaking gait

- Out of Lead

- Not changing leads within the same stride

- Over or under spin 1/8 turn

- Out of lead each 1/4 circle

- Scotching or anticipating stop

- Jogging first two strides

REINED WORK JUDGE CARD

Effective November 16, 2023

- 0- Score

- Failure to complete the pattern as given (I.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging In excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

5 Point Penalties

- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.

- Lead missed around end of arena past second corner

- Failure to run by marker before stop is initiated

- Not ever changing leads in patterns where there is only 1/2 circle

- On trot in patterns, failure to stop before executing a lope departure - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.

- At end of pattern, failure to hesitate to demonstrate completion of pattern.

NO SCORE:

 $\ensuremath{\text{NE}}$ - Failure of an exhibitor to attempt to work the pattern.

- Abuse

- Lameness

- Blatant disobedie	iping or spurring the norse. nce including kicking, biting, bucking, rearing, viviously insubordinate.	NOTE: Judge may blow his/her whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time. MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor MANEUVER DESCRIPTION										
#	HORSE	MANEUVER	1	2	3	4	5	6	7	8	Penalty Total	SCORE
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE									┪	
		PENALTY										
		SCORE									1	
1		PENALTY										
		SCORE										
		PENALTY SCORE										
												
		PENALTY									ļ	
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE										
		PENALTY										
		SCORE									1	

Judge's Signature: