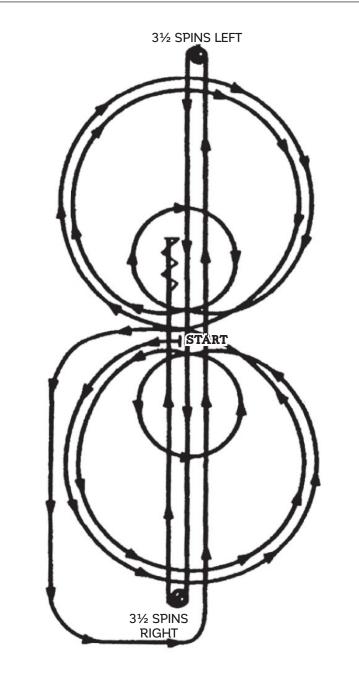


## PATTERN 2



- Trot to center of arena, stop. Start pattern facing towards judge.
  - 1. Beginning on the left lead, complete 3 circles to the left. The first one large and fast, the second small and slow, the third large and fast. Change leads at the center of arena.
  - 2. Complete 3 circles to the right. The first one large and fast, the second small and slow, and the third large and fast. Change leads at the center of arena.
- Continue loping to run down. Run to far end past the marker to a sliding stop.
  - 4. Complete  $3\frac{1}{2}$  spins to the left.
  - 5. Run to far end past marker to a sliding stop.
  - 6. Complete  $3\frac{1}{2}$  spins to the right.
  - 7. Run past center marker to a sliding stop. Back at least 10 feet. Hesitate to complete pattern.

\*This pattern may be used as a lope in pattern, please refer to rule 20.6.